



St. Paul Municipal Athletics 2011-2012 Youth Basketball Rules

General Rules (apply to ALL Levels)

M.S.H.S.L. Rules apply with the following exceptions:

3 POINT SHOT	When marked on the floor will be used at all levels.
GAME TIME	Game time will consist of two - 20 minute halves with the last 2 minutes of each half stop time (exception- see Excessive Lead below).
OVERTIME	Overtime will consist of one- 2 minute stop time period (one additional time out per team, no carry over).
TIME-OUTS	2 per half - no carryover, may be called by coach OR player.
LATE PLAYER	A player arriving late who has not been entered into the score book prior to the game WILL be allowed to be added to the score book as a legal player without penalty.
ROSTERS	MUST be turned into the Municipal Athletics Office prior to the 1 st league game. Changes or additions to rosters must be turned in by January 13, 2012.
SCORER	PLEASE be prepared to provide one scorer/timer that can help at the scorer's table.
COACH'S BOX	A coach's box has replaced the seat belt rule. One coach may stand or walk IN THE BOX during the entire game if they wish. However, any coach issued a technical foul is confined TO THE BENCH for the remainder of the game.
BENCH/COACH	Only two coaches and one score keeper will be allowed to be on the bench. During the game, only one coach is allowed to stand and address the team. The score keeper can not act as a coach.
EXCESSIVE LEAD	There will not be stop time at the end of the second half if one team has a lead by 20 or more points.

<u>12U/14U Differences</u>	12U	14U
Game Ball	Women's Regulation/ Intermediate	14U Boys: Men's Regulation 14U Girls: Women's Regulation
Pressing	Unless ahead by 10 points	Unless ahead by 15 points